

# Algorithmic properties of tree-like inverse monoids

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# Inverse monoids

## Definition

A monoid  $M$  is called an **inverse monoid** if every element  $m \in M$  has a unique inverse  $m^{-1}$  satisfying

$$mm^{-1}m = m, m^{-1}mm^{-1} = m^{-1}.$$

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 $X \rightarrow X$  partial injective maps under partial multiplication.

**Natural partial order:**  $a \leq b$  iff there exists an idempotent  $e$  with  
 $a = be$ .

## Inverse monoid presentations

An inverse monoid presentation:  $M = \text{Inv}\langle A \mid u_i = v_i \ (i \in I) \rangle$ ,  
where  $u_i, v_i$  are words in  $(A \cup A^{-1})^*$   
— the “most general” inverse monoid generated by  $A$ , where  
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The main result of the talk: inverse monoids which satisfy a certain  
geometric property have solvable word problem, (and other nice  
algorithmic properties).



## The Cayley graph

Let  $M$  be an inverse monoid generated by  $A$ .

The Cayley graph  $\Gamma(M, A)$  of  $M$  is an edge-labeled, directed graph

- ▶ with vertex set  $M$ ,
- ▶ for any  $m \in M$ , and any  $a \in A \cup A^{-1}$ ,  $m \xrightarrow{a} ma$  is an edge.

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Note:

- ▶  $aa^{-1}$ ,  $a^{-1}a$  are not always loops,
- ▶ the Cayley graph is not strongly connected.

## The strongly connected components

**Fact:** if  $m, ma$  are in the strongly connected component, then  $maa^{-1} = m$ , that is, in these components, edges occur in inverse pairs.

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**Fact:**  $mm^{-1}$  is always a vertex of  $\mathcal{S}(m)$ , moreover, it is the unique idempotent vertex.

## Schützenberger automata

Let  $M = \langle A \rangle$  be an inverse monoid.

The Schützenberger automaton of  $m$ :  $\mathcal{SA}(m) = (\mathcal{S}(m), mm^{-1}, m)$ .

Theorem (Stephen, 1990)

- ▶  $L(\mathcal{SA}(m)) = \{w \in (A \cup A^{-1})^* : w \geq_M m\}$ ,
- ▶ for  $u, v \in (A \cup A^{-1})^*$ ,  $u_M = v_M$  iff  $v \in L(\mathcal{SA}(u))$  and  $u \in L(\mathcal{SA}(v))$ ,
- ▶ the word problem for  $M$  boils down to deciding the languages of the Schützenberger automata

Constructing  $\mathcal{SA}(w)$ 

Let  $M = \text{Inv}\langle A \mid u_i = v_i \ (i \in I) \rangle$ , and  $w \in (A \cup A^{-1})^*$ .

To build  $\mathcal{SA}(w)$ ,

1. start with the linear automaton corresponding to  $w$ ;
2. **expand**: if one side of a relation is readable between two vertices and the other is not, add it to the graph;
3. **fold**: if  $u \xrightarrow{a} v_1$  and  $u \xrightarrow{a} v_2$ , or  $v_1 \xrightarrow{a} u$  and  $v_2 \xrightarrow{a} u$ , identify  $v_1$  and  $v_2$ ;
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### Theorem (Stephen)

*These operations are confluent, and the limit automaton is  $\mathcal{SA}(w)$ .*

## Graphs as metric spaces

Let  $\Gamma$  be a graph,  $u, v \in V(\Gamma)$ ,

$$d(u, v) := \min\{n : e_1 \dots e_n \text{ is a path from } u \text{ to } v\}.$$

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A **geodesic** from  $u$  to  $v$ : a path with length  $d(u, v)$ .

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### Examples

- ▶ finite inverse monoids
- ▶ free inverse monoids (Schützenberger graphs are finite trees)
- ▶  $\text{Inv}\langle A \mid u_i = v_i \ (i \in I) \rangle$  where  $u_i, v_i$  are equal to 1 in the free group (Schützenberger graphs are trees)
- ▶ virtually free groups
- ▶  $\text{Inv}\langle x_1, \dots, x_n, y_1, \dots, y_n \mid [x_1, y_1] \cdot \dots \cdot [x_n, y_n] = 1 \rangle \ (n \geq 2)$

## Regular geodesics

Let  $M = \langle X \rangle$  be an inverse monoid.

$\text{Geo}(w) :=$  set of labels of geodesics in  $\mathcal{S}(w)$  from  $x_0 := ww^{-1}$ .

### Theorem

*If  $M$  is a finitely presented tree-like inverse monoid, then  $\text{Geo}(w)$  is regular.*



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**Remark:** there exist f.g. tree-like inverse monoids which don't have a regular set of geodesics, and hence are not finitely presented.

## The main theorems

### Theorem

*If  $M$  is a finitely presented inverse monoid, and  $\mathcal{S}(w)$  is tree-like, then  $L(\mathcal{SA}(w))$  is context-free.*

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Moreover, there is an algorithm that constructs the pushdown automata with input the presentation and  $w$ .

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*If  $M$  is a finitely presented inverse monoid, and  $\mathcal{S}(w)$  is tree-like, then  $L(\mathcal{SA}(w))$  is context-free.*

Moreover, there is an algorithm that constructs the pushdown automata with input the presentation and  $w$ . Hence:

### Theorem

*The word problem for tree-like inverse monoids is uniformly decidable, that is, there is a Turing machine with input*

- ▶  $M = \text{Inv}\langle A \mid u_i = v_i \ (1 \leq i \leq n) \rangle$
- ▶  $u, v \in (A \cup A^{-1})^*$

*that halts if and only if  $M$  is tree-like, and then decides if  $u =_M v$ .*

Thank you for your attention!